

Swords & Sorceries



NAME		RACE	BACKGROUND
CLASS & LEVEL		EXPERIENCE POINTS	ALIGNMENT

STR SAVE Passive	DEX SAVE Passive	CON SAVE Passive	INT SAVE Passive	WIS SAVE Passive	CHA SAVE Passive
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SKILLS

Bonus	Passive
<input type="checkbox"/> Acrobatics (Dex)	_____
<input type="checkbox"/> Animal Handling (Wis)	_____
<input type="checkbox"/> Arcana (Int)	_____
<input type="checkbox"/> Athletics (Str)	_____
<input type="checkbox"/> Deception (Cha)	_____
<input type="checkbox"/> History (Int)	_____
<input type="checkbox"/> Insight (Wis)	_____
<input type="checkbox"/> Intimidation (Cha)	_____
<input type="checkbox"/> Investigation (Int)	_____
<input type="checkbox"/> Medicine (Wis)	_____
<input type="checkbox"/> Nature (Int)	_____
<input type="checkbox"/> Perception (Wis)	_____
<input type="checkbox"/> Performance (Cha)	_____
<input type="checkbox"/> Persuasion (Cha)	_____
<input type="checkbox"/> Religion (Int)	_____
<input type="checkbox"/> Sleight of Hand (Dex)	_____
<input type="checkbox"/> Stealth (Dex)	_____
<input type="checkbox"/> Survival (Wis)	_____

PROFICIENCY BONUS	SPELLS / MANEUVERS DC Atk	INITIATIVE	SPEED
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HIT POINTS	TEMP
Max. _____	

ATTACKS

Name	Atk Bonus	Damage/Type	Range/Properties
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

HIT DICE

Max. _____

DEATH SAVES

Successes

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Failures

ARMOR

Name _____ Base AC _____ Stealth _____

Disadvantage

Disadvantage

AC MODIFIERS

Name _____ Modifier _____

CONDITIONS

EXHAUSTION LEVELS

Ability check disadvantage

Half speed: _____ ft.

Attack & save disadvantage

Half maximum HP: _____ HP

Speed drops to zero

Death

ARMOR CLASS

FEATURES & PROFICIENCIES

EQUIPMENT & TREASURE

CP	SP	EP	GP	PP
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INSPIRATION

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

Swords & Sorceries



AGE	HEIGHT	WEIGHT
EYES	SKIN	HAIR

NAME

PORTRAIT

ADDITIONAL FEATURES & TRAITS

ADDITIONAL EQUIPMENT & TREASURE

FAITHS, FACTIONS & SYMBOLS

HISTORY & NOTES